EE-559 – Deep learning 5.4. L_2 and L_1 penalties

François Fleuret https://fleuret.org/ee559/ Mon Feb 18 13:34:52 UTC 2019





We have motivated the use of a loss with a Bayesian formulation combining the probability of the data given the model and the probability of the model

 $\log \mu_W(w \mid \mathscr{D} = \mathbf{d}) = \log \mu_{\mathscr{D}}(\mathbf{d} \mid W = w) + \log \mu_W(w) - \log Z.$

If μ_W is a Gaussian density with a covariance matrix proportional to the identity, the log-prior log $\mu_W(w)$ results in a quadratic penalty

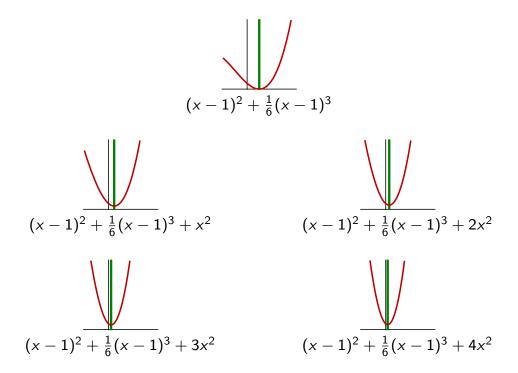
 $\lambda \|w\|_2^2$.

Since this penalty is convex, its sum with a convex functional is convex.

This is called the L_2 regularization, or "weight decay" in the artificial neural network community.

Increasing the λ parameter moves the optimal closer to 0, and away from the optimal for the loss alone.

Since the derivative of $||x||_2^2$ is zero at zero, the optimal will never move there if it was not already there.

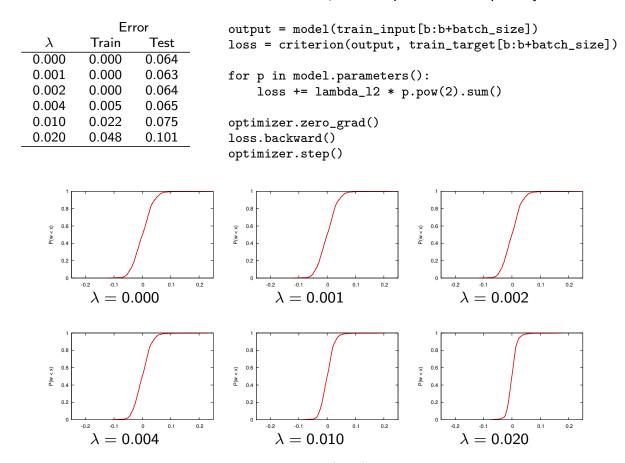


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Convnet trained on MNIST with 1,000 samples and a L_2 penalty.



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We can apply the exact same scheme with a Laplace prior

$$egin{aligned} \mu(w) &= rac{1}{(2b)^D} \exp\left(-rac{\|w\|_1}{b}
ight) \ &= rac{1}{(2b)^D} \exp\left(-rac{1}{b} \sum_{d=1}^D |w_d|
ight), \end{aligned}$$

which results in a penalty term of the form

 $\lambda \| \mathbf{w} \|_1.$

This is the L_1 regularization. As for the L_2 , this penalty is convex, and its sum with a convex functional is convex.

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An important property of the L_1 penalty is that, if \mathcal{L} is convex, and

$$w^* = \operatorname*{argmin}_w \mathscr{L}(w) + \lambda \|w\|_1$$

then

$$\forall d, \ \left| \frac{\partial \mathscr{L}}{\partial w_d} (w^*) \right| < \lambda \ \Rightarrow \ w_d^* = 0.$$

In practice it means that this penalty pushes some of the variables to zero, but contrary to the L_2 penalty they actually move and remain there.

The λ parameter controls the sparsity of the solution.

With the L_1 penalty, the update rule becomes

$$w_{t+1} = w_t - \eta g_t - \lambda \operatorname{sign}(w_t),$$

where sign is applied per-component. This is almost identical to

$$w'_t = w_t - \eta g_t$$

 $w_{t+1} = w'_t - \lambda \operatorname{sign}(w'_t)$

This update may overshoot, and result in a component of w'_t strictly on one side of 0, while the same component in w_{t+1} is strictly on the other.

While this is not a problem in principle, since w_t will fluctuate around zero, it can be an issue if the zeroed weights are handled in a specific manner (*e.g.* sparse coding to reduce memory footprint or computation).

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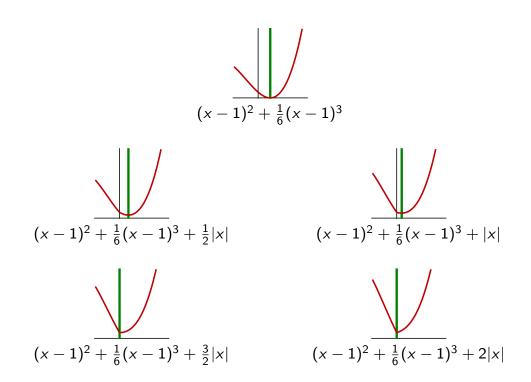
The **proximal operator** takes care of preventing parameters from "crossing zero", by adapting λ when it is too large

$$w'_t = w_t - \eta g_t$$

$$w_{t+1} = w'_t - \min(\lambda, |w'_t|) \odot \operatorname{sign}(w'_t).$$

where min is component-wise, and \odot is the Hadamard component-wise product.

Increasing the λ parameter moves the optimal closer to 0, and away from the optimal for the loss without penalty.



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Convnet trained on MNIST with 1,000 samples and a L_1 penalty.

Error λ Train Test		<pre>output = model(train_input[b:b+batch_size]) loss = criterion(output, train_target[b:b+batch_size])</pre>	
0.00000 0.000	0.064	-	5
0.00001 0.000	0.063	<pre>optimizer.zero_grad()</pre>	
0.00002 0.000		loss.backward()	
0.00005 0.004		<pre>optimizer.step()</pre>	
0.00010 0.087			
0.00020 0.057		with torch.no_grad():	
0.00050 0.496	0.516	for p in model.paramet	
$\lambda = 0.000000$		p.sub_(p.sign() *	p.abs().clamp(max = lambda_l1)) $\int_{0}^{0} \int_{0}^{0} \int$
	0.00000	$\lambda = 0.00002$	$\lambda = 0.00000$

Penalties on the weights may be useful when dealing with small models and small data-sets and are still standard when data is scarce.

While they have a limited impact for large-scale deep learning, they may still provide the little push needed to beat baselines.

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